

# Funcons-beta: Flowing \*

The P<sub>L</sub>anCompS Project

Flowing.cbs | PLAIN | PRETTY

## OUTLINE

### Flowing

Sequencing

Choosing

Iterating

Interleaving

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## Flowing

[ *Funcon* left-to-right

*Alias* l-to-r

*Funcon* right-to-left

*Alias* r-to-l

*Funcon* sequential

*Alias* seq

*Funcon* effect

*Funcon* choice

*Funcon* if-true-else

*Alias* if-else

*Funcon* while-true

*Alias* while

*Funcon* do-while-true

*Alias* do-while

*Funcon* interleave

*Datatype* yielding

*Funcon* signal

*Funcon* yielded

*Funcon* yield

*Funcon* yield-on-value

*Funcon* yield-on-abrupt

*Funcon* atomic ]

*Meta-variables*  $T <: \text{values}$

$T^* <: \text{values}^*$

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\*Suggestions for improvement: [plancomps@gmail.com](mailto:plancomps@gmail.com).  
Reports of issues: <https://github.com/plancomps/CBS-beta/issues>.

## Sequencing

*Funcon* `left-to-right`( $_ : (\Rightarrow(T)^*)^*$ ) :  $\Rightarrow(T)^*$

*Alias* `l-to-r` = `left-to-right`

`left-to-right`( $\dots$ ) computes its arguments sequentially, from left to right, and gives the resulting sequence of values, provided all terminate normally. For example, `integer-add`( $X, Y$ ) may interleave the computations of  $X$  and  $Y$ , whereas `integer-add left-to-right`( $X, Y$ ) always computes  $X$  before  $Y$ .

When each argument of `left-to-right`( $\dots$ ) computes a single value, the type of the result is the same as that of the argument sequence. For instance, when  $X : T$  and  $Y : T'$ , the result of `left-to-right`( $X, Y$ ) is of type  $(T, T')$ . The only effect of wrapping an argument sequence in `left-to-right`( $\dots$ ) is to ensure that when the arguments are to be evaluated, it is done in the specified order.

*Rule* 
$$\frac{Y \longrightarrow Y'}{\text{left-to-right}(V^* : (T)^*, Y, Z^*) \longrightarrow \text{left-to-right}(V^*, Y', Z^*)}$$

*Rule* `left-to-right`( $V^* : (T)^*$ )  $\rightsquigarrow V^*$

*Funcon* `right-to-left`( $_ : (\Rightarrow(T)^*)^*$ ) :  $\Rightarrow(T)^*$

*Alias* `r-to-l` = `right-to-left`

`right-to-left`( $\dots$ ) computes its arguments sequentially, from right to left, and gives the resulting sequence of values, provided all terminate normally.

Note that `right-to-left`( $X^*$ ) and `reverse left-to-right reverse`( $X^*$ ) are not equivalent: `reverse`( $X^*$ ) interleaves the evaluation of  $X^*$ .

*Rule* 
$$\frac{Y \longrightarrow Y'}{\text{right-to-left}(X^*, Y, V^* : (T)^*) \longrightarrow \text{right-to-left}(X^*, Y', V^*)}$$

*Rule* `right-to-left`( $V^* : (T)^*$ )  $\rightsquigarrow V^*$

*Funcon* `sequential`( $_ : (\Rightarrow \text{null-type})^*$ ,  $_ : \Rightarrow T$ ) :  $\Rightarrow T$

*Alias* `seq` = `sequential`

`sequential`( $X, \dots$ ) computes its arguments in the given order. On normal termination, it returns the value of the last argument; the other arguments all compute `null-value`.

Binary `sequential`( $X, Y$ ) is associative, with unit `null-value`.

*Rule* 
$$\frac{X \longrightarrow X'}{\text{sequential}(X, Y^+) \longrightarrow \text{sequential}(X', Y^+)}$$

*Rule* `sequential`(`null-value`,  $Y^+$ )  $\rightsquigarrow \text{sequential}(Y^+)$

*Rule* `sequential`( $Y$ )  $\rightsquigarrow Y$

*Funcon* `effect`( $V^* : T^*$ ) :  $\Rightarrow \text{null-type}$

$\rightsquigarrow \text{null-value}$

`effect`( $\dots$ ) interleaves the computations of its arguments, then discards all the computed values.

## Choosing

*Funcon* `choice`( $_ : (\Rightarrow T)^+$ ) :  $\Rightarrow T$

`choice`( $Y, \dots$ ) selects one of its arguments, then computes it. It is associative and commutative.

*Rule* `choice(X*, Y, Z*)`  $\rightsquigarrow$  `Y`

*Funcon* `if-true-else(_ : booleans, _ :  $\Rightarrow$  T, _ :  $\Rightarrow$  T) :  $\Rightarrow$  T`

*Alias* `if-else = if-true-else`

`if-true-else(B, X, Y)` evaluates `B` to a Boolean value, then reduces to `X` or `Y`, depending on the value of `B`.

*Rule* `if-true-else(true, X, Y)`  $\rightsquigarrow$  `X`

*Rule* `if-true-else(false, X, Y)`  $\rightsquigarrow$  `Y`

## Iterating

*Funcon* `while-true(B :  $\Rightarrow$  booleans, X :  $\Rightarrow$  null-type) :  $\Rightarrow$  null-type`

$\rightsquigarrow$  `if-true-else(B, sequential(X, while-true(B, X)), null-value)`

*Alias* `while = while-true`

`while-true(B, X)` evaluates `B` to a Boolean value. Depending on the value of `B`, it either executes `X` and iterates, or terminates normally.

The effect of abruptly breaking the iteration is obtained by the combination `handle-break(while-true(B, X))`, and that of abruptly continuing the iteration by `while-true(B, handle-continue(X))`.

*Funcon* `do-while-true(X :  $\Rightarrow$  null-type, B :  $\Rightarrow$  booleans) :  $\Rightarrow$  null-type`

$\rightsquigarrow$  `sequential(X, if-true-else(B, do-while-true(X, B), null-value))`

*Alias* `do-while = do-while-true`

`do-while-true(X, B)` is equivalent to `sequential(X, while-true(B, X))`.

## Interleaving

*Funcon* `interleave(_ : T*) :  $\Rightarrow$  T*`

`interleave(...)` computes its arguments in any order, possibly interleaved, and returns the resulting sequence of values, provided all terminate normally. Fairness of interleaving is not required, so pure left-to-right computation is allowed.

`atomic(X)` prevents interleaving in `X`, except after transitions that emit a `yielded(signal)`.

*Rule* `interleave(V* : T*)`  $\rightsquigarrow$  `V*`

*Datatype* `yielding ::= signal`

*Entity* `_  $\xrightarrow{\text{yielded}(\_ \text{yielding}?)}$  _`

`yielded(signal)` in a label on a transition allows interleaving at that point in the enclosing atomic computation. `yielded( )` indicates interleaving at that point in an atomic computation is not allowed.

*Funcon* `yield :  $\Rightarrow$  null-type`

$\rightsquigarrow$  `yield-on-value(null-value)`

*Funcon*  $\text{yield-on-value}(\_ : T) : \Rightarrow T$

$\text{yield-on-value}(X)$  allows interleaving in an enclosing atomic computation on normal termination of  $X$ .

*Rule*  $\text{yield-on-value}(V : T) \xrightarrow{\text{yielded}(\text{signal})} V$

*Funcon*  $\text{yield-on-abrupt}(\_ : \Rightarrow T) : \Rightarrow T$

$\text{yield-on-abrupt}(X)$  ensures that abrupt termination of  $X$  is propagated through an enclosing atomic computation.

*Rule* 
$$\frac{X \xrightarrow{\text{abrupt}(V:T), \text{yielded}(\_?)}} X'}{\text{yield-on-abrupt}(X) \xrightarrow{\text{abrupt}(V), \text{yielded}(\text{signal})} \text{yield-on-abrupt}(X')}$$

*Rule* 
$$\frac{X \xrightarrow{\text{abrupt}(\_)} X'}{\text{yield-on-abrupt}(X) \xrightarrow{\text{abrupt}(\_)} \text{yield-on-abrupt}(X')}$$

*Rule*  $\text{yield-on-abrupt}(V : T) \rightsquigarrow V$

*Funcon*  $\text{atomic}(\_ : \Rightarrow T) : \Rightarrow T$

$\text{atomic}(X)$  computes  $X$ , but controls its potential interleaving with other computations: interleaving is only allowed following a transition of  $X$  that emits  $\text{yielded}(\text{signal})$ .

*Rule* 
$$\frac{X \xrightarrow{\text{yielded}(\_)}_1 X' \quad \text{atomic}(X') \xrightarrow{\text{yielded}(\_)}_2 X''}{\text{atomic}(X) \xrightarrow{\text{yielded}(\_)}_1; \xrightarrow{\text{yielded}(\_)}_2 X''}$$

*Rule* 
$$\frac{X \xrightarrow{\text{yielded}(\_)} V \quad V : T}{\text{atomic}(X) \xrightarrow{\text{yielded}(\_)} V}$$

*Rule*  $\text{atomic}(V : T) \rightsquigarrow V$

*Rule* 
$$\frac{X \xrightarrow{\text{yielded}(\text{signal})} X'}{\text{atomic}(X) \xrightarrow{\text{yielded}(\_)} \text{atomic}(X')}$$